



General Assembly

***Substitute Bill No. 119***

*January Session, 2001*

***AN ACT CONCERNING VIDEO GAMES.***

Be it enacted by the Senate and House of Representatives in General Assembly convened:

1       (NEW) (a) No owner of a business for profit where video games,  
2       including a violent point and shoot video simulator, are provided for  
3       entertainment shall permit a person under the age of eighteen to  
4       operate a violent point and shoot video simulator. A violent point and  
5       shoot video simulator is a device that involves one or more individuals  
6       firing simulated firearms at a video screen which depicts human  
7       silhouettes, life-like representations of human beings or civilian  
8       transportation services, including, but not limited to, representations  
9       of cars, buses, trains, aircraft and commercial and residential  
10      structures, and contains realistic depictions of physical injury to a  
11      human silhouette or life-like representation of a human being and  
12      realistic depictions of blood, gore, mutilation or dismemberment of  
13      such silhouettes or human beings.

14      (b) Any such owner as provided in subsection (a) of this section  
15      who permits a person under the age of eighteen to operate a violent  
16      point and shoot video simulator in violation of this section shall be  
17      assessed a civil penalty of not more than one thousand dollars for each  
18      violation by the Commissioner of Consumer Protection. The Attorney  
19      General, upon complaint of the Commissioner of Consumer  
20      Protection, shall institute a civil action to recover such penalty. In  
21      addition, such video simulator may be subject to seizure by the

- 22 Commissioner of Consumer Protection who may hold the same subject  
23 to confiscation and destruction by a court of competent jurisdiction.

***JUD***      *JOINT FAVORABLE SUBST.*

***GL***        *JOINT FAVORABLE*